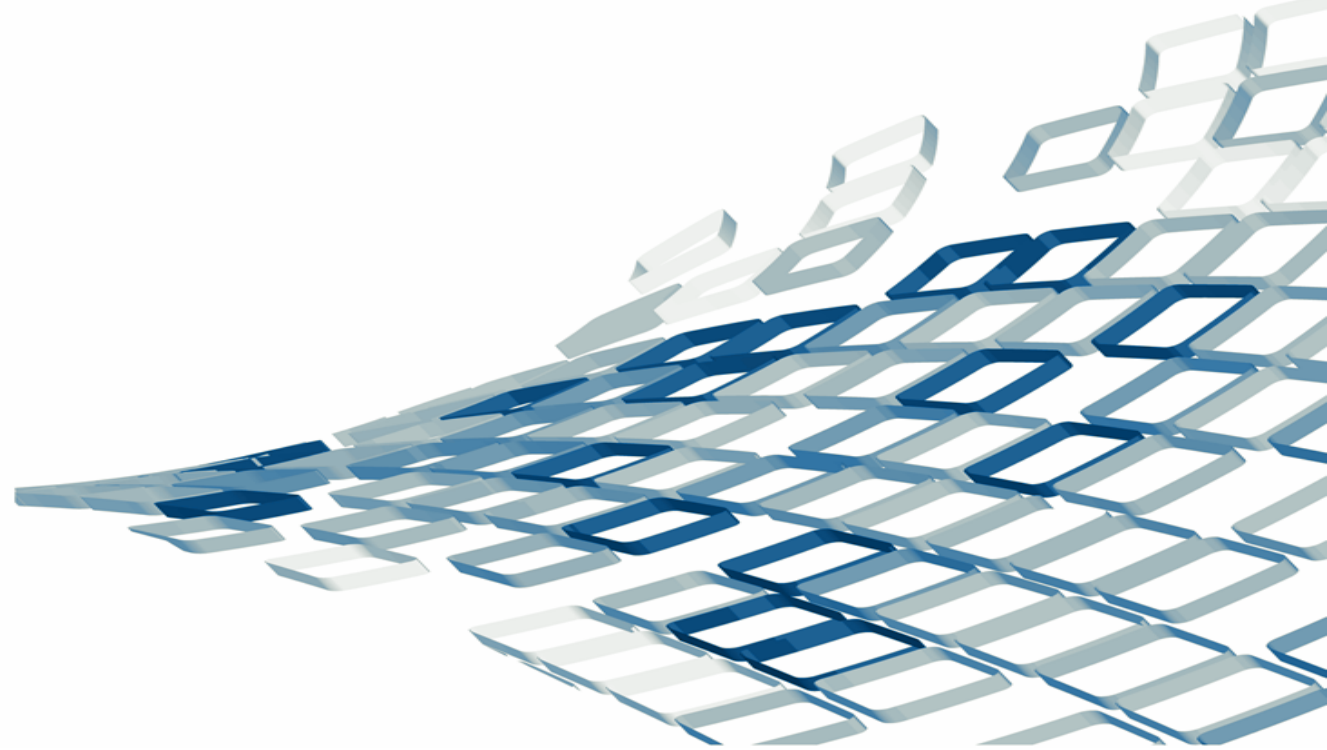




Certified Internet
Web Professional

Lesson 9: Custom JavaScript Objects



Objectives

- Create a custom JavaScript object
- Define properties and methods of custom objects
- Create new object instances
- Create client-side arrays using custom objects
- Create functions and methods for manipulating client-side arrays
- Use the *prototype* property

Creating Custom Objects

- Array objects, custom objects and databases
- Advantages of custom objects
- Custom object demonstration

Creating a JavaScript Object: The Constructor

- Constructor
 - A special function that enables you to create instances of custom objects
 - Defines the properties and methods of your object

Creating an Instance of a Custom Object

- To instantiate and then populate the properties of each new instance with actual data, you must declare variables
- The *prototype* property
 - Used to add new properties or methods to JavaScript objects

Creating Object Methods

- You can create as many methods for your object as you need (or as many as memory allows)
- You can make them as simple or as sophisticated as you like

Creating Functions for Your Objects

- The *findItem()* function
- The *showAll()* function
- Full source code for this client-side array
- Complex custom objects

Summary

- ✓ Create a custom JavaScript object
- ✓ Define properties and methods of custom objects
- ✓ Create new object instances
- ✓ Create client-side arrays using custom objects
- ✓ Create functions and methods for manipulating client-side arrays
- ✓ Use the *prototype* property

Lesson 9 Quiz

1. What is a constructor?
 - a. A new instance of a custom object
 - b. A method that defines the properties of a custom object
 - c. A predefined object to which you add methods and properties
 - d. A function that defines methods and properties of a custom object used as a template for instances of the custom object

Lesson 9 Quiz

1. What is a constructor?
 - a. A new instance of a custom object
 - b. A method that defines the properties of a custom object
 - c. A predefined object to which you add methods and properties
 - d. A function that defines methods and properties of a custom object used as a template for instances of the custom object**

Lesson 9 Quiz

2. How do you instantiate new instances of an object?
- a. With the new keyword, the function name, and a list of values
 - b. With the new keyword and the object name
 - c. With the this keyword and the object name
 - d. With the this keyword, the function name, and a list of parameters

Lesson 9 Quiz

2. How do you instantiate new instances of an object?
- a. **With the new keyword, the function name, and a list of values**
 - b. With the new keyword and the object name
 - c. With the this keyword and the object name
 - d. With the this keyword, the function name, and a list of parameters

Lesson 9 Quiz

3. How do you access the properties and methods of a newly instantiated object?

- a. With the this keyword
- b. By declaring variables
- c. Using dot notation
- d. With the new keyword

Lesson 9 Quiz

3. How do you access the properties and methods of a newly instantiated object?

- a. With the this keyword
- b. By declaring variables
- c. Using dot notation**
- d. With the new keyword

Lesson 9 Quiz

4. Define a constructor function for a custom object named empObject. Add three properties: name, age and department. Add one method: showOne

Lesson 9 Quiz

4. Define a constructor function for a custom object named empObject. Add three properties: name, age and department. Add one method: showOne

```
function empObject(name, age, department) {  
    this.name = name;  
    this.age = age;  
    this.department = department;  
    this.showOne = showOne;  
}
```


Lesson 9 Quiz

5. Using the empObject() constructor function from the previous question, instantiate two new employees in an array named employees.

Lesson 9 Quiz

5. Using the empObject() constructor function from the previous question, instantiate two new employees in an array named employees.

```
var employees = new Array();  
employees[0] = new empObject("Jane Doe", 25, "Management");  
employees[1] = new empObject("Jose Ruiz", 35, "Sales");
```

Lesson 9 Quiz

6. Using the first employee instantiated in the previous question, how would a program access the name and age properties for that object? Output the data to two separate lines on an XHTML page.

Lesson 9 Quiz

6. Using the first employee instantiated in the previous question, how would a program access the name and age properties for that object? Output the data to two separate lines on an XHTML page.

```
document.write("Name: " + employees[0].name + "<br />");  
document.write("Age: " + employees[0].age + "<br />");
```

Lesson 9 Quiz

7. Using the employees array, write a script block that would output each employee's name while making each name a link to the showOne() method. You will define the showOne() method in the next question.

Lesson 9 Quiz

7. Using the employees array, write a script block that would output each employee's name while making each name a link to the showOne() method. You will define the showOne() method in the next question.

One way to write this code is as follows:

```
var x = employees.length;
for (var j = 0; j < x; j++) {
    document.write("<a href='javascript:void(employees[" + j + "].showOne())'>");
    document.write(employees[j].name + "</a><br />");
}
```